

Department of Textile and Clothing Design

Tel : +82 31 201 2053 | Fax : +82 31 204 8127 | Email : art2053@khu.ac.kr | URL : http://tc.khu.ac.kr

What is Textile and Clothing Design?

Textile design includes printing textile design, weaving design, yarn dyed or plain dyed design, knit, and embroidery for apparel and home fashion markets. Nowadays, CAD systems are helpful in both apparel and textile designs. We consider three elements to be important in the students' education : knowledge of consumers, fabrication, and aesthetics such as design, color and decoration to create successful commercial garments. The major in textile and clothing design offers qualified students the opportunity to prepare for careers in fabrics, fashion, home furnishings and related industries as a designer, colorist, stylist, or studio director, as well as freelance entrepreneur, converter, or quality control representative.

Textile and Clothing Design at Kyung Hee University

Established in 1999, the major in Textile & Clothing Design provides practical education in the textile design and fashion design areas. Textile Design students learn the basics of designing fabric including stripes, plaids, geometric, flowers and other patterns while exploring color and technique. To enhance textile design skills, several courses oriented toward surface printing design, hand painting, dye & dyeing, etc. will be offered. Also there are fashion-related courses such as the principle of fashion design, fashion studio dealing with clothing construction, fashion illustration, and draping. Since students will be able to further their design skills through a greater understanding of textile materials and use of the latest technology, they will obtain knowledge of physical and chemical properties of textiles through textile finishing, textile material, apparel production processing, and quality control courses. Understanding textile materials will help students select proper textile material for appropriate end use in their own designed clothing. In sensibility human engineering & clothing ergonomics courses, students enhance the ability to make suitable, sensible, and comfortable clothing. In addition, this major deals with textile marketing and fashion merchandising. Students are strongly encouraged to research the market to use the database for creating a design tailored to the consumer's desire. Considering the global market environment, they learn how to conduct international business. Applications of the computer to the design of woven, printed textiles and knitted fabric will be also taught using the CAD program. CAD skills are used widely in the industry today. Through our carefully designed program, students gain a strong foundation in textile & textile design, apparel manufacturing, and apparel management.

| Degree Requirements |

To receive the Bachelor of Science in Textile and Clothing Design, a student must

- complete at least 120 credits
- complete 4 required courses (Textile design, Fashion studio, Textile planning, Clothing & thermal environment)
- complete 55 credits from the courses which are offered in Textile and Clothing Design majors

| Courses |

Year 1

Observe and Express, Basic Design, Material and Expression, Color and Design, Understanding Plastic Arts, History of Modern Art

Year 2

Introduction to Textile and Clothing Design, Design Drawing, Textile Design I, Design Information Analysis, Basics for CAD/CAM(Computer Aided Design/Computer Aided Manufacture), Textile Design II(Advanced), Fashion Design, Surface Printing, Draping, Sensibility Human Engineering, Dye and Dyeing, Textile Planning(Textiles)

Year 3

Textile CAD, Fashion Merchandising, Apparel Production Process, Textile Finishing and Design, Clothing & Thermal Environment, Fashion Studio I, Fashion Studio II, Clothing Quality Control, Wearable Technology, Hand Painting production, Art Wear

Year 4

Fashion Business and Trade, Fashion design Thesis capstone design, Textile Management, History of Textiles, Portfolio, Coordi-design, Home Furnishing Styling, Internship in Apparel Industries

| Careers and Graduate Destinations |

After graduation, students can work in various fields. Career options include textile designer, textile converter, fashion designer, fashion merchandiser, Technical Designer, buying agent, stylist fashion director, coordinator, CAD designer, theater costume specialist, critic, fashion journalist, researcher, information consultant, or staff in promotion industry, event creating company, foreign retail distribution Korea branch, etc.

| Faculty |

- ___ Chil-Soon Kim, Ph.D. Kansas State University, 1995, Professor, Textile Design, Merchandising, Clothing and Thermal Environment, cskim@khu.ac.kr
- ___ Jeong-Wook Choi, Ph.D. Ewha Woman's University, 2000, Professor, Technical Design, 3D Virtual Fitting System, Apparel CAD system, Pattern Making, jwchoi@khu.ac.kr
- ___ Ki-Chang Han, Ph.D. Chung-Ang University, Dept of Fashion Design, 2013, M.F.A. Sorbonne Pantheon Paris I University, 1998, Professor, Textile Design, Printing, Dyeing, Weaving, DTP, kc418@khu.ac.kr
- ___ Cha-Hyun Kim, Ph.D. Hanyang University, 2013, Professor, Fashion Design, Home Furnishing Design, Dyeing, chahyunkim@khu.ac.kr